



Rancho Bernardo Girls Softball 2011 Grand Slam Summer Jam Tournament Rules

The current A.S.A. Official Rules of Softball will be in effect unless otherwise stipulated.

1. Check-In

- A. Check in at the registration desk one hour prior to your first game. Check in is located under the pop-up, adjacent to the snack shack.
- B. Bring your completed rosters, proof of age, and proof of insurance, or picture VTD cards.
- C. Rosters are limited to 15 players. No player can be added after the start of your first game.

2. Game Time

- A. Game time is forfeit time. A game may start when 8 players are present. However, an "out" will be incurred every time the "missing" spot comes up in the order.
- B. In Pool Play and Bracket Play games no new inning after one (1) hour and fifteen (15) minutes, with a drop dead of (1) hour and (25) twenty-five minutes. No new inning shall start after the time limit is reached. In all drop dead instances, if the home team is ahead or ties the score during the inning, then the score stands. If they are behind then the score will revert back to the last completed inning. Pool play games may end in a tie. **Championship games will not have a time limit.** To accommodate a tight game schedule and allow field prep time, please clean out your dugout and leave promptly.
- C. During pool play, games may end in a tie. During bracket play the "international tie-breaker" rule shall be in effect.
- D. Mercy Rule: During pool play a game will be over if a team is ahead by 15 runs after 3 innings, 10 runs after 4 innings or 8 runs after 5 innings. During bracket play a game will be over if a team is ahead by 10 runs after 5 innings or 8 runs after 6 innings.
- E. Run limits: Run limits per inning are as follows - 8U (4 runs), 10U (6 runs), 12U (6 runs) and 14U (no limit). Both managers must sign the scorecard upon game completion.

3. Ground Rules

- A. No practice on infield dirt. Teams may warm up between the foul line and the fence.
- B. The team listed first or on the top of the bracket shall occupy the third base dugout. The only exception will be for the teams playing consecutive games on the same field, in which case they will not be asked to change dugouts.
- C. Home team will be determined by a coin toss at the pregame meeting with umpires and coaches. During bracket play the highest seed will be the home team.
- D. Home team will be responsible for the official score. The official score- keeper will not be allowed to announce "out of order" batters. It is recommended that each team have their own scorekeeper in addition to the official scorekeeper.
- E. Each team is responsible for cleaning their dugout thoroughly after each game.
- F. Game balls will be provided.
- G. No artificial noisemakers are allowed.
- H. No alcoholic beverages on park premises.
- I. No Barbeques.

4. Special Playing Rules

Teams have the option of batting their entire line-up and having free defensive substitutions. Teams choosing that option may use the "last out" as a courtesy runner for the pitcher or catcher. Teams not choosing the "bat around" option must then abide by the ASA rules on substitutions.

Special playing rules for 8U

- A. One stolen base per pitch, runner at third cannot steal home, a play at a base does not release the runner from 3rd.
- B. No dropped third strike.
- C. No infield fly rule.
- D. Balls: 10" ASA approved
- E. Teams have the option of playing four (4) outfielders for a total of ten (10) total players.
- F. Teams MUST bat their entire roster. No DP Flex.
- G. Run Limit: 4 run limit per inning, in all games (no open inning)
- H. 8U Championship Game: 6 innings

Special Rules for 10U

- A. Balls: 11" ASA approved
- B. Run Limit: 6 run limit per inning in all pool/bracket games (no open inning).
- C. All other ASA rules apply (open plate, dropped 3rd strike, infield fly, unlimited base stealing, etc.)

5. Bracket Seeding

All teams will advance to bracket play based on the following criteria:

- A. Head to head results

- B. Fewest Runs allowed
- C. Highest Runs scored
- D. Coin toss

6. Protests

All playing rule protests must be finalized on the field at the time of the protest by the home plate umpire, UIC and the Tournament Director or League President, depending upon availability. Protests shall be governed by ASA Rule 9. Protest fee of \$100 will be due at time of protest. Fee will be returned if you win your protest. Protests must be limited to misapplication of rules. Judgment calls by the umpires cannot be protested.

7. Conduct

Team managers must have control of their players, coaches, and spectators at all times, on and off the field of play. Improper conduct during games or anywhere on the premises may result in team disqualification from the tournament. **Any coach or spectator that is ejected from a game will be required to leave the premises and out of sight and sound for the remainder of the game. A second incident of ejection of anyone associated with that team will result in the team's removal from the tournament.**